

# Community Structure and Biodiversity

AP Biology:  
*Chapter 46*

Starr & Taggart – 12<sup>th</sup> Edition

# Key Concepts:

- ◆ A habitat is the type of place where individuals of a species normally live
- ◆ Every species in the community has its own niche
- ◆ Community structure starts with the adaptive traits that allow response to a habitat
- ◆ Interactions among species influence the structure of a community

# Key Concepts:

- ◆ Community structure depends on the location, size of habitat, rates of member arrival and disappearance, and physical disturbance to a habitat
- ◆ The first species to occupy a habitat are replaced by others
- ◆ Different stages of succession often exist in the same habitat

## *Impacts, Issues*

# Fire Ants in the Pants

- ◆ Imported fire ants disturb community structures; in the US, phorid flies are being introduced to control them – tipping the balance once again



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PLAY  
VIDEO

# Community

- ◆ All the populations that live together in a habitat
- ◆ Type of habitat shapes a community's structure
- ◆ Factors shaping community structure:
  - Climate and topography
  - Kinds and amounts of food and other resources
  - Species' adaptations to habitat conditions
  - Species interactions
  - Timing and history of disturbances

*Woodland community*



# Niche

- ◆ Sum of activities and relationships in which a species engages to secure and use resources necessary for survival and reproduction.

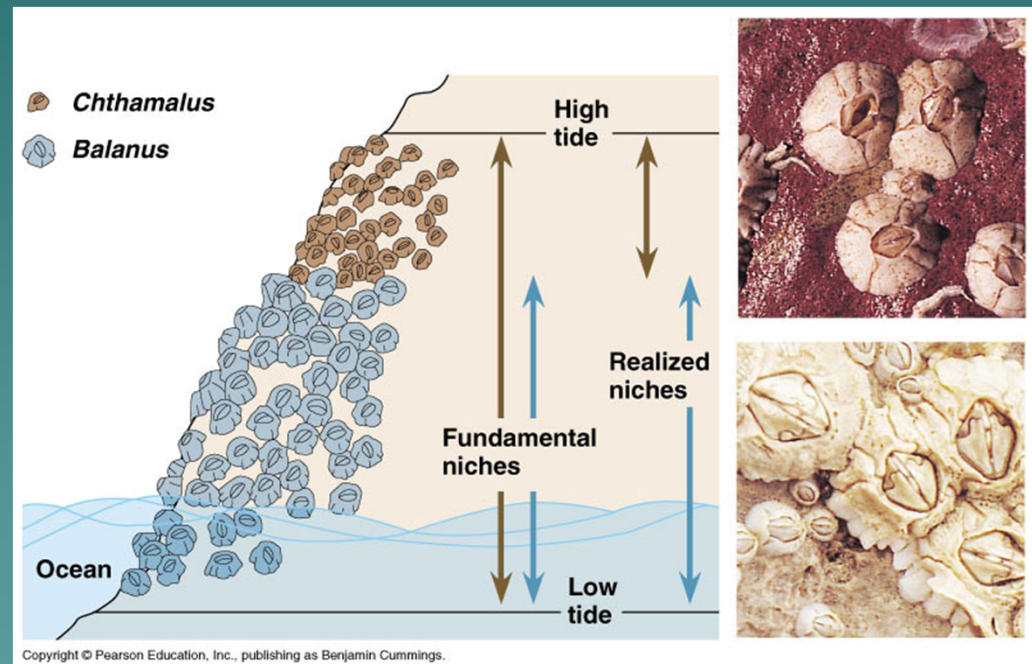


Decomposer niche



# Realized & Fundamental Niches

- ◆ **Fundamental niche**
  - Theoretical niche occupied in the absence of any competing species
- ◆ **Realized niche**
  - Niche a species actually occupies
- ◆ **Realized niche is some fraction of the fundamental niche**



# Factors that Shape Community Structure

- ◆ Habitat
- ◆ Community
- ◆ The niche

Type of Interaction	Species 1	Species 2
Commensalism	+	0
Mutualism	+	+
Interspecific Competition	-	-
Predation	+	-
Parasitism	+	-

## ◆ Interactions

- Commensalism
- Mutualism
- Interspecific competition
- Predation
- Parasitism

**Key:** 0 = no direct effect  
+ = positive effect  
- = negative effect



# Commensalism

## ◆ Commensalism

- A symbiotic relationship in which one species benefits and the other is indifferent
- Many supposed examples may turn out to be mutualism or parasitism
  - ◆ Cattle egret and cattle
  - ◆ Sharks and remoras
  - ◆ Spanish moss and trees

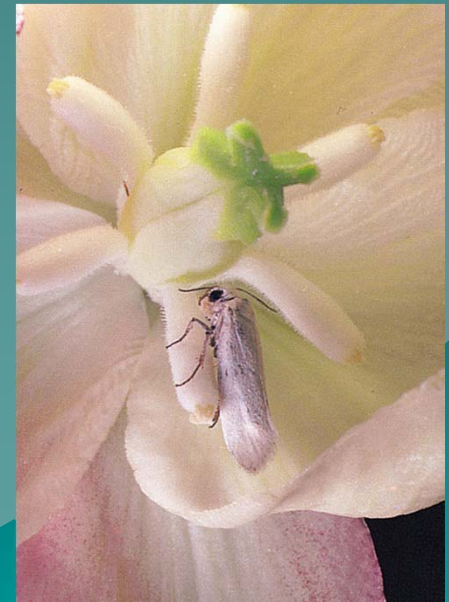


# Mutualism

- ◆ Both species benefit
- ◆ Some are obligatory
  - partners depend upon each other
    - ◆ Yucca plants and yucca moth
    - ◆ Mycorrhizal fungi and plants
    - ◆ Sea anemone and pink anemone fish



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# Forms of Competition

- ◆ Competitors may have equal access to a resource; compete to exploit resource more effectively
- ◆ One competitor may be able to control access to a resource, to exclude others

# Interference Competition

- ◆ Least chipmunk is excluded from piñon pine habitat by the competitive behavior of yellow pine chipmunks (interspecific competition)
- ◆ Golden eagle gently discourages a red fox to abandon the moose carcass they both have discovered.



Least  
Chipmunk



Yellow Pine  
Chipmunk



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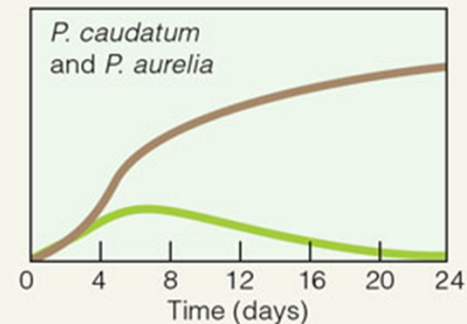
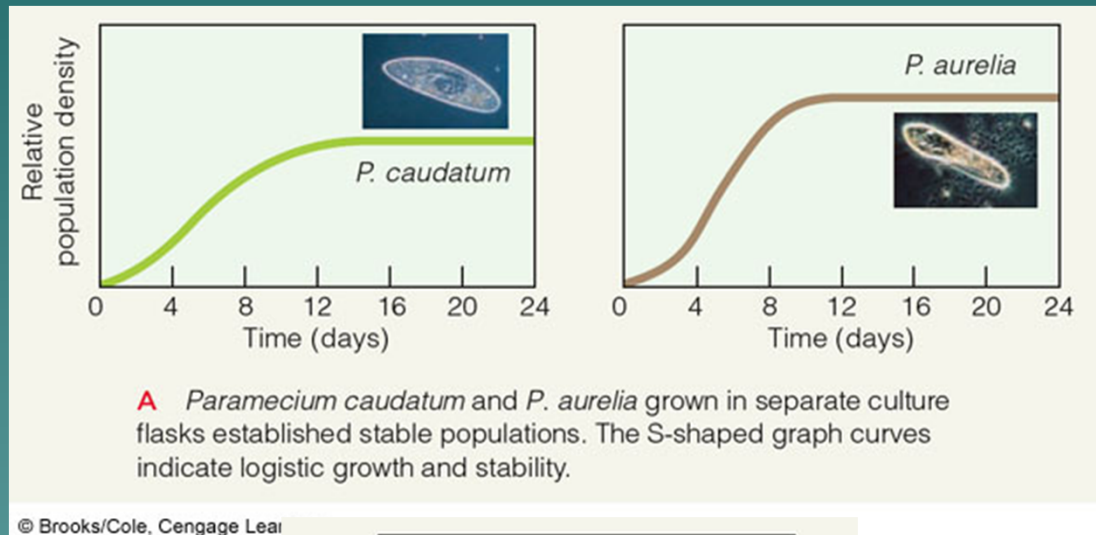
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# Competitive Exclusion

## ◆ Competitive exclusion (Gause's Principle)

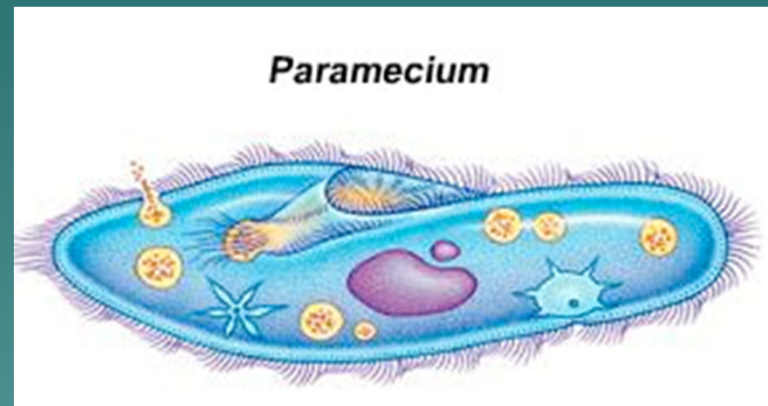
When two species compete for identical resources, one will be more successful and will eventually eliminate the other

*Two species of Paramecia competing for exactly the same resources.*



**B** For this experiment, the two species were grown together. *P. aurelia* (brown curve) drove *P. caudatum* toward extinction (green curve).

# Gause's Experiment

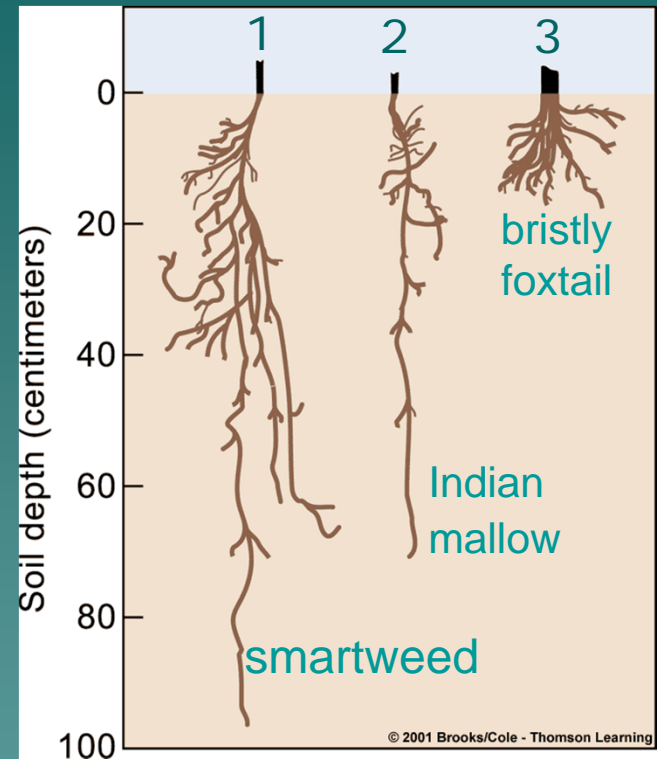


Competitive exclusion

PLAY  
ANIMATION

# Resource Partitioning

- ◆ Apparent competitors may have slightly different niches
- ◆ May use resources in a different way or time
- ◆ Minimizes competition and allows coexistence



1



2



3

- All three of these species require water and the same mineral ions.
- They coexist by each exploiting a different portion of the habitat.

# Predation and Coevolution



## ◆ Predation

### – Predators & Prey

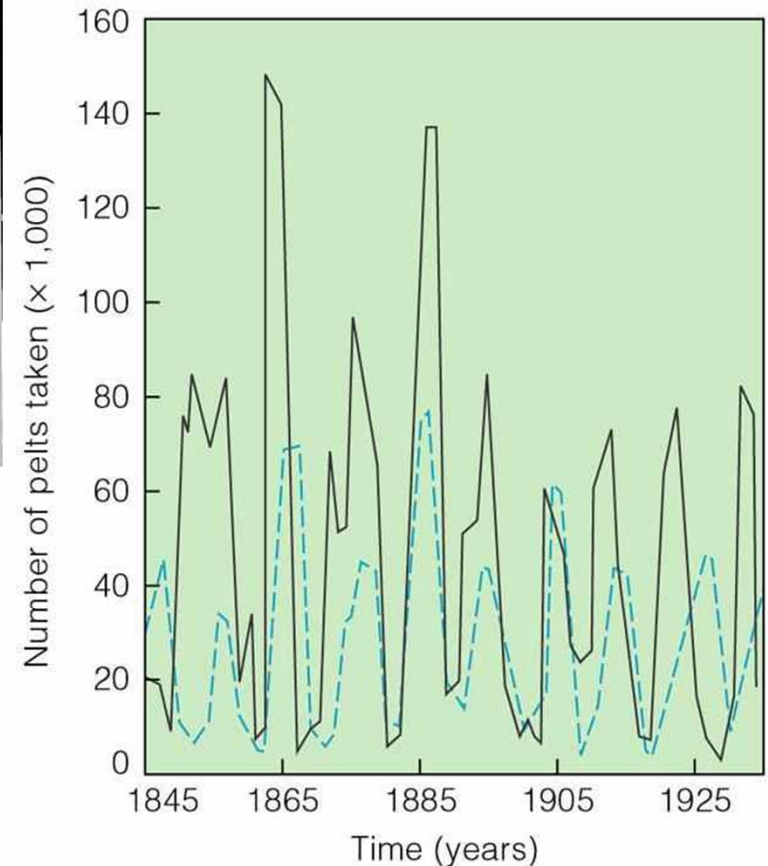
- ◆ Predators are free-living (can be herbivores)

### – Parasites & Hosts

- ◆ Parasites take up residence in/on prey

## ◆ Coevolution

- Selective pressure = joint evolution



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Lynx - dash lines  
Snowshoe Hare - solid line  
3<sup>rd</sup> level interaction— involves plants (see pix above)



# Coevolution Arms Race -Prey Defenses

## ◆ Camouflage

- Body shape, color pattern and behavior that make an individual blend in with its surroundings



Plants?

## ◆ Warning coloration

- ◆ Many toxic or unpalatable species have bright colors and patterns that predators learn to avoid



What bird?

## ◆ Mimicry

- ◆ One species resembles another species



Which is the mimic?

# Coevolution Arms Race -Prey Defenses

## ◆ Moment-of-truth defense



## ◆ Adaptive responses of predators

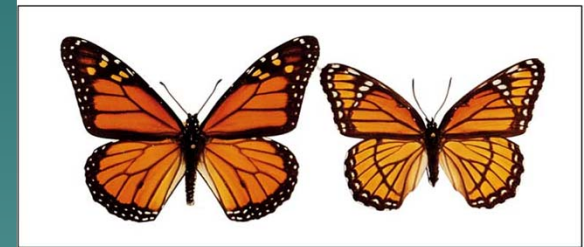
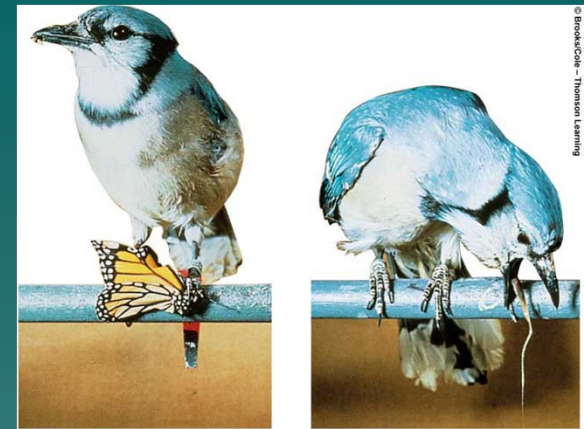
When cornered this beetle sprays noxious chemicals



This mouse seems to have no problem – plunges the posterior into the ground!

# Mimicry

- ◆ **Batesian mimicry**
  - harmless species look like dangerous ones



Monarch butterfly

Viceroy butterfly

- ◆ **Mullerian mimicry**
  - 2 or more dangerous species look alike — stronger response in predators



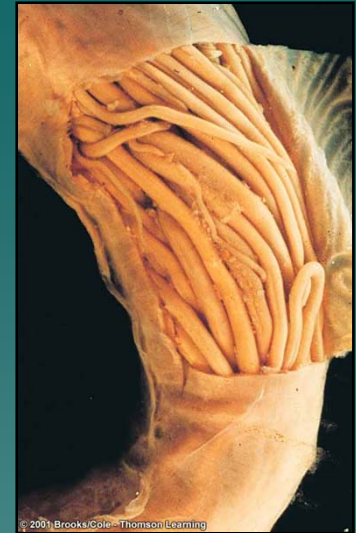
bee



wasp

# Parasitic Interactions

- ◆ Parasites drain nutrients from their hosts and live on or in their bodies
- ◆ Natural selection favors parasites that do not kill their host too quickly
- ◆ Micro-parasites – bacteria, viruses, protists
- ◆ Macro-parasites – flatworms & roundworms
- ◆ Social parasites ex. cuckoo, cowbird
- ◆ Biological control agents



*Wasp  
controlling  
aphid  
population*

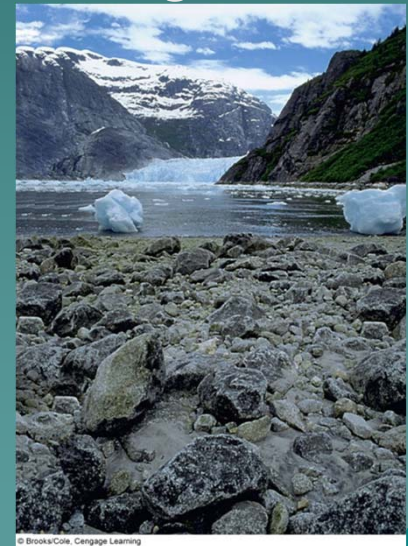


*Dodder – a  
parasitic plant*

# Forces Contributing to Community Stability – Ecological Succession

- ◆ Change in the composition of species over time
- ◆ Classical model describes a predictable sequence with a stable climax community
  - Primary succession
    - ◆ New environments
  - Secondary succession
    - ◆ Communities destroyed or displaced
- ◆ Cyclic-non-directional changes
  - Tree falls cause local patchiness in tropical forests
  - Fires periodically destroy underbrush in sequoia forests

*Glacier retreating*



# Ecological Succession

## ◆ Pioneer species

- Species that colonize barren habitats
- Lichens, small plants with brief life cycles
- Improve conditions for other species who then replace them

## ◆ Climax community

- Stable array of species that persists relatively unchanged over time
- Succession does not always move predictably toward a specific climax community; other stable communities may persist



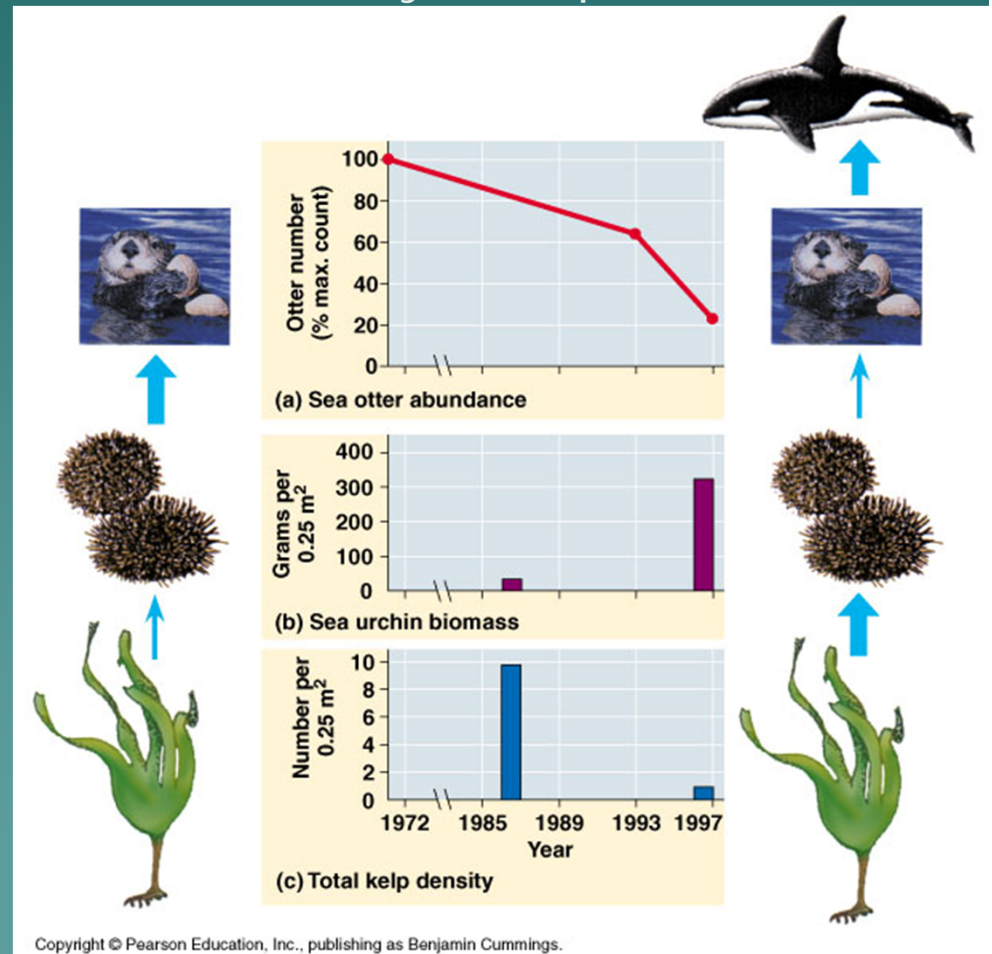
*Secondary succession will follow this fire.*

# Community Instability

- ◆ Disturbances can cause a community to change in ways that persist even if the change is reversed
- ◆ **Keystone species** - species that can dictate community structure
- ◆ Removal can cause dramatic changes in community

PLAY  
ANIMATION

Sea otters as keystone predators in NW



# Community Instability

- ◆ **New species introduced – usually invasive**
  - Non-indigenous species can decimate a community
  - No natural enemies or controls
  - Can outcompete native species
  - Jump dispersal – organisms transported over great distances
    - ◆ Some US Problems:
      - Gypsy moths, Argentina fire ants, house sparrow, Japanese beetle, kudzu, lionfish ([video](#))
    - ◆ Most famous case: rabbits in Australia



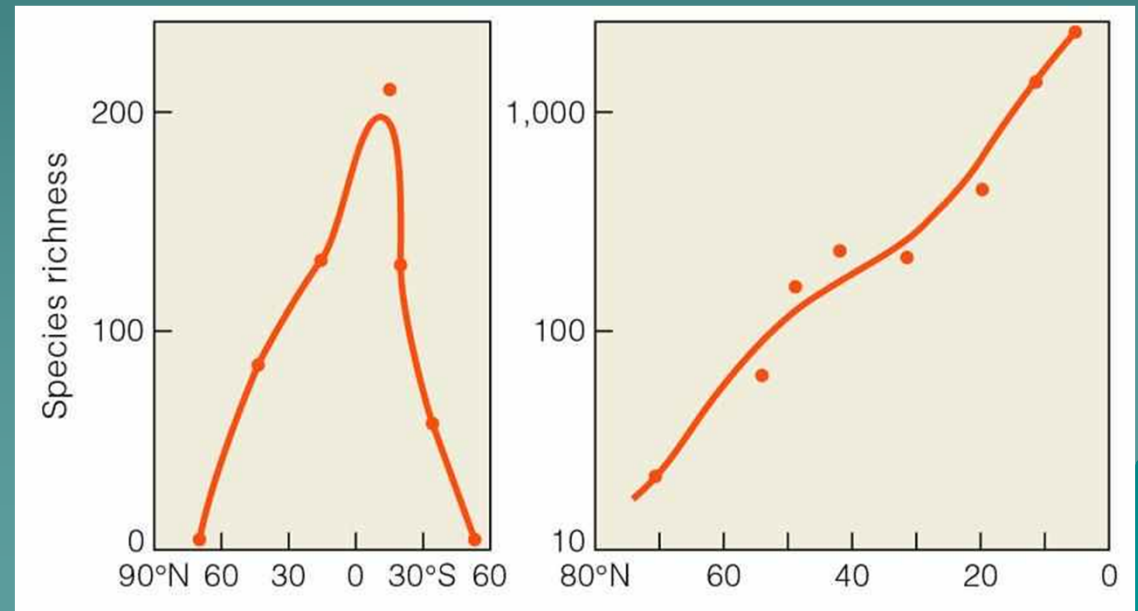
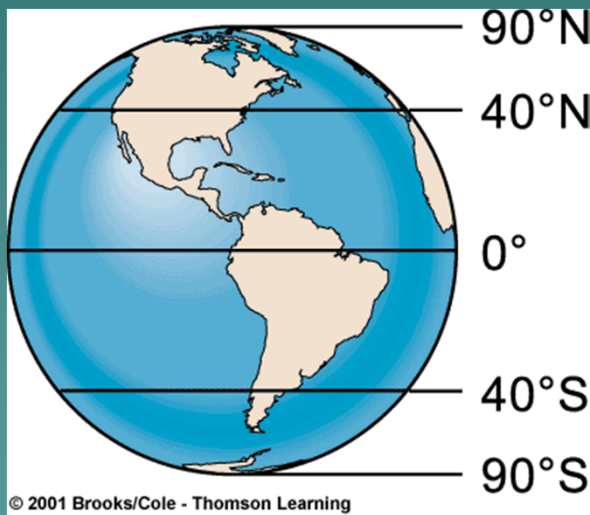
*Kudzu vine*





# Diversity by Latitude

- ◆ Diversity of most groups is greatest in tropics; declines toward poles

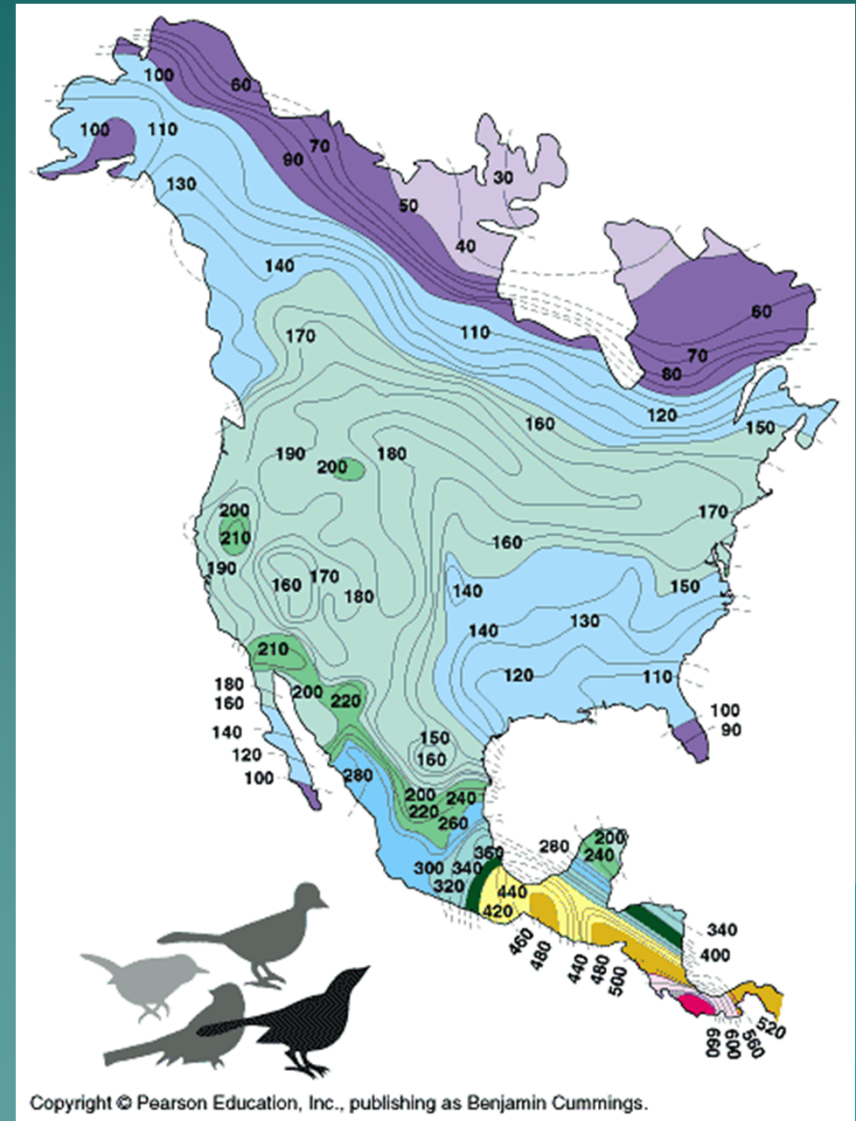


*Ant diversity*

*Breeding birds diversity*

# Mainland and Marine Patterns

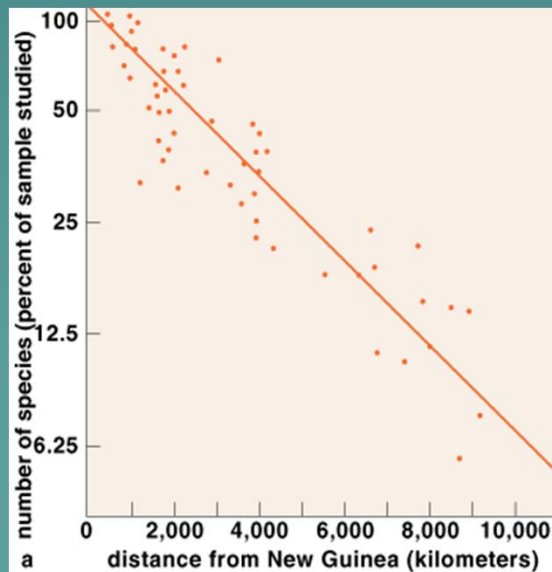
- ◆ **Tropics**
  - Greatest number of coexisting species
  - Resource availability is greatest
- ◆ **Species diversity might be self-reinforcing**
- ◆ **Rates of speciation in the tropics have exceeded those of background extinction**



# Island Patterns

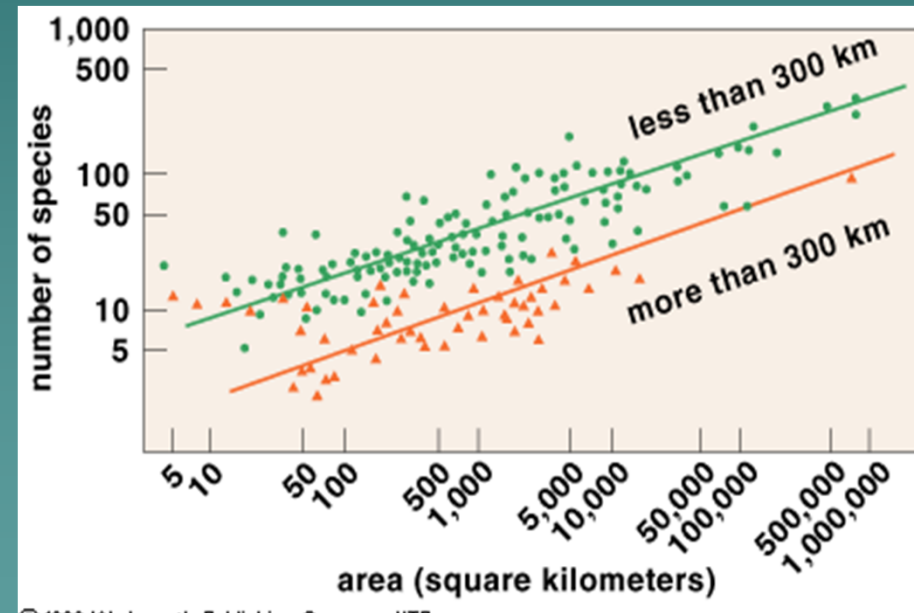
## ◆ Distance Effect

- The farther an island is from a mainland, the fewer species
- Closer islands receive more immigrants
- Species that reach islands far from mainland are adapted for long-distance dispersal and can move on



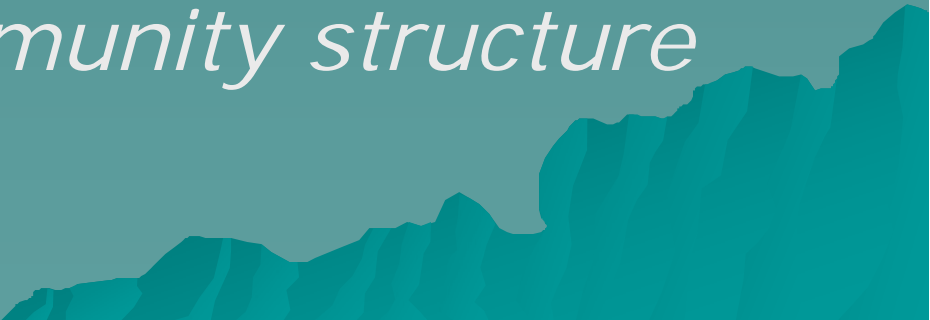
## ◆ Area Effect

- Larger island supports more species than smaller islands



## 46.1 Key Concepts

# Community Characteristics

- ◆ *A community consists of all species in a habitat*
  - ◆ *Each species has a niche—the sum of its activities and relationships*
  - ◆ *A habitat's history, its biological and physical characteristics, and the interactions among species in the habitat affect community structure*
- 
- A decorative silhouette of a mountain range in shades of teal, located at the bottom right of the slide.

## 46.2-46.7 Key Concepts

# Types of Species Interactions

- ◆ *Commensalism, mutualism, competition, predation, and parasitism are types of interspecific interactions*
- ◆ *They influence the population size of participating species, which in turn influences the community's structure*

## 46.8-46.10 Key Concepts

# Community Stability and Change

- ◆ *Communities have certain elements of stability, as when some species persist in a habitat*
- ◆ *Communities also change, as when new species move into the habitat and others disappear*
- ◆ *Physical characteristics of the habitat, species interactions, disturbances, and chance events affect how a community changes over time*

## 46.11 Key Concepts

# Global Patterns in Community Structure

- ◆ *Biogeographers identify regional patterns in species distribution*
- ◆ *They have shown that tropical regions hold the greatest number of species, and also that characteristics of islands can be used to predict how many species an island will hold*